# Sofia Eleni Spatharioti

Data Scientist, The Boeing Company

# **Work Experience**

### The Boeing Company, Seattle, WA, USA

Data Scientist, BDS Analytics & AI

- [Project] Member of the GenAI team within BDS Analytics & AI. Focusing on building scalable GenAI solutions for BDS. Ο
- 0 [Contributions] Combining Generative AI and traditional Machine Learning approaches towards developing platforms for improving complex data comprehension and decision making in manufacturing engineering and supply chain.
- 0 [Technical Contributions] Building generative AI enhanced topics modeling and clustering frameworks using embeddingsbased approaches and large language models.
- Ο [Technical Contributions] Developing workflows for measuring, comparing and packaging models using Python and FastAPI. Collaborating in incorporating GenAI features as part of the ELT process.

### Microsoft Research, New York City, NY, USA

Postdoctoral Researcher, Computational Social Science Group References: Dan Goldstein & Jake Hofman

- 0 [Project] Worked on the Perspectives Engine project on building AI tools for statistical literacy.
- 0 [Project] Conducted research on the impact of LLM powered search tools on consumer research and decision making.
- Ο **[Technical Contributions]** Built pipelines for extracting & analyzing data from large knowledge bases (e.g., Wikidata). Developed computational models in Python and R for re-expressing complex numbers, improving decision making.
- [Technical Contributions] Created virtual lab systems in React, Node.js, JavaScript and TypeScript. Automated the end-to-O end flow of experiments, from launch, to monitoring, statistical analysis and visualizations, using Python and R workflows.
- [Impact] Two first author publications at CHI, Product deployments to Microsoft PowerPoint, Word and Outlook, Θ LLM work featured on Microsoft's New Future of Work and Microsoft Research's AI & Productivity reports.

### Northeastern University, Boston, MA, USA

Research Assistant, Khoury College of Computer Sciences References: Seth Cooper & Sara Wylie

- [Projects] Created Cartosco.pe, an open-source crowdsourcing platform for environmental justice, disaster response and citizen science, Tile-o-Scope Grid, an image matching web game, and Tile-o-Scope AR, an Augmented Reality tabletop toolkit.
- Ο [Contributions] Led an interdisciplinary team of developers, academics, designers and non-profits. Set research agendas, implemented features and launched key in-person and online global events.
- Ο [Technical Contributions] Conducted research studies using quantitative and qualitative methods. Developed Python workflows for extracting spatial data from available APIs. Built models for analyzing and visualizing user data in R and IS.
- Ο [Impact] Open-sourced platform used by non-profits in the U.S. and Nigeria reaching thousands of users. Multiple publications on its impact.

### Microsoft Research, New York City, NY, USA

Research Intern, Computational Social Science Group

Velti, Athens, Greece

Junior Software Engineer, Innovation Department

# **Technical Skills**

#### **Programming Skills & Tools** Languages **English:** Fluent **Languages**: Python · R · JavaScript · TypeScript French: Good ML: Scikit-Learn · Tensorflow · PyTorch · Pandas Greek: Native MLOps: MLFlow · Gitlab · Docker · AWS Databases: SQL · SOLR

LLMs: OpenAI API · Mistral · RAG Web: Node.js · FastAPI · CSS, HTML, React Viz: Shiny · D3.js · Plotly · Power BI · Grafana

(09/2015 - 12/2020)

(03/2021 - 06/2023)

(05/2024 - Present)

(10/2014 - 03/2015)

(05/2018 - 08/2018, 05/2019 - 08/2019)

### Northeastern University, Boston, MA, USA

Ph.D. in Computer Science, Advisor: Seth Cooper Dissertation: "Designing Effective Interfaces for Motivating Engagement in Crowdsourced Image Labeling"

### National Technical University of Athens, Athens, Greece

Degree in Electrical and Computer Engineering (5-year study program, M.Eng. equivalent)

# Selected Projects

- Perspectives Engine: Created a scalable system for improving statistical literacy in news and other media by automatically generating numerical analogies tailored to different audiences. Trained and evaluated computational models using open-source data for relevance signals. Conducted experiments measuring model performance on two global markets, achieving 80% preference rates for U.S. audiences and 59% for French audiences.
- Cartosco.pe: Created a web crowdsourcing platform for image labeling using Node.js, MySQL, JavaScript, AngularJS, CSS and HTML. Conducted data analysis using R and Python. Empowered non-profits to set up projects using different task templates, upload data and generate real-time results and map visualizations.
- Tile-o-Scope Grid: Developed an image matching web game for image labeling in Unity using C#. Implemented Reinforcement Learning algorithms for serving level difficulties that led to increased engagement and output levels.
- **Tile-o-Scope AR:** Led a team of developers and designers in developing an Augmented Reality tabletop toolkit for image labeling using Unity. Led user studies on the impact of collaboration/competition in user experience and engagement.
- **Time Zone Perspectives:** Collaborated with a multidisciplinary team on building a web tool for predicting and autocompleting time zone information. Our tool has been deployed on Microsoft Outlook.

# **Selected Publications**

- **Sofia Eleni Spatharioti**, David M. Rothschild, Daniel G. Goldstein, Jake M. Hofman, (2025) *Effects of LLM-based Search on Decision Making: Speed, Accuracy, and Overreliance*. In: Proceedings of the 2025 CHI Conference on Human Factors in Computing Systems.
- Sofia Eleni Spatharioti, Daniel G. Goldstein, Jake M. Hofman, (2024) Using Open Data to Automatically Generate Localized Analogies. In: Proceedings of the 2024 CHI Conference on Human Factors in Computing Systems.
- Sofia Eleni Spatharioti, Eliza Boetsch, Scott Eustis, Kutub Gandhi, Matt Rota, Archana Apte, Seth Cooper, Sara Wylie, (2022) An Effective Platform for Crowd Classification of Coastal Wetland Loss, In: Conservation Science and Practice.
- Kutub Gandhi, Sofia Eleni Spatharioti, Scott Eustis, Sara Wylie and Seth Cooper, (2022) Performance of Paid and Volunteer Image Labeling in Citizen Science — A Retrospective Analysis, In: 10th AAAI Conference on Human Computation and Crowdsourcing. (HCOMP2022)
- **Sofia Eleni Spatharioti**, Sara Wylie and Seth Cooper, (2021) *Exploring Q-Learning for Adaptive Difficulty in a Tile-based Image Labeling Game*, In: 3rd IEEE Conference on Games. (COG2021)
- Sofia Eleni Spatharioti, Borna Fatehi, Melanie Smith, Avery Rosenbloom, Josh Aaron Miller, Magy Seif El Nasr, Sara Wylie, Seth Cooper, (2020) *Tile-o-Scope AR: An Augmented Reality Tabletop Image Labeling Game Toolkit*, In: 15th International Conference on the Foundations of Digital Games. (FDG2020)
- Sofia Eleni Spatharioti, Sara Wylie and Seth Cooper, (2019) Using Q-Learning for Sequencing Level Difficulties in a Citizen Science Matching Game, In: Extended Abstracts of the 2019 Annual Symposium on Computer-Human Interaction in Play. (CHIPLAY 2019)
- Sofia Eleni Spatharioti and Seth Cooper, (2017) On Variety, Complexity, and Engagement in Crowdsourced Disaster Response Tasks, In: 14th International Conference on Information Systems for Crisis Response and Management. (ISCRAM 2017) Best Student Paper Award Nomination

# Awards, Service & Misc.

- PC Member: FDG ['17, '21]. Reviewer: CHI ['22-'24], IEEE Transactions on Games '20, CHI PLAY '19, ISCRAM '18.
- Awarded: Khoury College of Computer Sciences PhD Community Service award (2021).
- Awarded: Dissertation Completion Fellowship from Northeastern University (2020).
- Organizer: NEU's Khoury PhD Women Group, Khoury PhD Social Hour, MSR-NYC Giving Committee.
- Sominated: Outstanding Graduate Student Research Award (2018).
- Invited to present Cartosco.pe at a citizen science exhibit at the Cleveland Museum of Natural History (2017).

(09/2009 - 06/2015)